

House Study Bill 288

HOUSE FILE _____
BY (PROPOSED COMMITTEE ON
GOVERNMENT OVERSIGHT BILL
BY CHAIRPERSON ALONS)

Passed House, Date _____ Passed Senate, Date _____
Vote: Ayes _____ Nays _____ Vote: Ayes _____ Nays _____
Approved _____

A BILL FOR

1 An Act concerning restrictions on retailer use of monitor vending
2 machines to sell lottery products.
3 BE IT ENACTED BY THE GENERAL ASSEMBLY OF THE STATE OF IOWA:
4 TLSB 3459YC 81
5 ec/gg/14

PAG LIN

1 1 Section 1. Section 99G.30, subsection 4, Code 2005, is
1 2 amended to read as follows:
1 3 4. Except for the authority, a retailer shall only sell
1 4 lottery products on the licensed premises and not through the
1 5 mail or by technological means except as the authority may
1 6 provide or authorize and subject to the requirements of
1 7 section 99G.30A.

1 8 Sec. 2. NEW SECTION. 99G.30A MONITOR VENDING MACHINES ==
1 9 RESTRICTIONS.

1 10 1. It shall be lawful for a retailer to sell lottery
1 11 products or tickets by means of a monitor vending machine
1 12 pursuant to the requirements of the authority, but only if all
1 13 of the following are complied with:

1 14 a. A retailer that is a fraternal or charitable
1 15 organization or who locates monitor vending machines in an
1 16 age-restricted area may locate no more than four monitor
1 17 vending machines at the retailer's premises, and all other
1 18 retailers may locate no more than two monitor vending machines
1 19 at the retailer's premises. For purposes of this paragraph,
1 20 an "age-restricted area" is a retailer premises in which
1 21 persons younger than twenty-one years of age are not allowed
1 22 or an area in a premises in which persons younger than twenty=
1 23 one years of age are allowed if the area is partitioned or
1 24 cordoned off in such a manner so as to restrict access to the
1 25 monitor vending machines.

1 26 b. A monitor vending machine authorized for use by the
1 27 authority shall not be a gambling device, as defined in
1 28 section 725.9, or a device that plays poker, blackjack, or
1 29 keno.

1 30 c. A person or retailer shall not advertise or promote the
1 31 availability of a monitor vending machine to the public as
1 32 anything other than a monitor vending machine dispensing
1 33 lottery products or tickets pursuant to rules adopted by the
1 34 authority.

1 35 2. For purposes of this section, a "monitor vending
2 1 machine" means a machine or other similar electronic device
2 2 that includes a video monitor and audio capabilities that
2 3 dispenses to a purchaser lottery tickets that have been
2 4 determined to be winning or losing tickets by a predetermined
2 5 pool drawing machine prior to the dispensing of the tickets.

EXPLANATION

2 7 This bill establishes requirements for the use by a
2 8 retailer of monitor vending machines to sell Iowa lottery
2 9 authority products or tickets. The bill defines a "monitor
2 10 vending machine" as a machine with a video monitor and audio
2 11 capabilities that dispenses to a purchaser lottery tickets
2 12 that have been determined to be winning or losing tickets by a
2 13 predetermined pool drawing machine prior to the dispensing of
2 14 the tickets.

2 15 The bill provides that a retailer may sell lottery products
2 16 by a monitor vending machine subject to several requirements.
2 17 The bill limits the number of monitor vending machines at a
2 18 retailer premises to two, but allows a retailer up to four

2 19 machines if the retailer is a fraternal or charitable
2 20 organization or is a retailer that locates monitor vending
2 21 machines in an age-restricted area. The bill provides that a
2 22 monitor vending machine shall not be a gambling device, as
2 23 defined in Code section 725.9, or a device that plays poker,
2 24 blackjack, or keno. The bill also provides that a retailer
2 25 shall not advertise or promote the availability of a monitor
2 26 vending machine to the public as anything other than a monitor
2 27 vending machine dispensing lottery products.
2 28 LSB 3459YC 81
2 29 ec:rj/gg/14